

NATIONAL INDIAN GAMING COMMISSION TRAINING CATALOG

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PREFACE

One of the most important aspects of any successful gaming operation is how well its employees maintain and keep up with new innovations, ideas, and changes in technology. One way to assist them in doing this is through training. The National Indian Gaming Commission (NIGC) provides training to the Indian gaming industry, regulators, and other stakeholders. It is the goal of this training to continuously improve the standards of operations, regulation and compliance with the Indian Gaming Regulatory Act (IGRA), tribal ordinances and other applicable laws and regulations. Professional training is recommended for newly hired personnel as well as for continued education of current employees. If your gaming operation has a high employee turnover rate then it is imperative to schedule periodic training in all phases of your daily operation. If your tribe has a gaming operation then training and technical assistance is highly recommended due to the continuing and rapid development of gaming machine technology. Other reasons for training are to keep up with changes to rules and regulations, continued improvements to your casino operations, and to ensure your gaming operations do not run into any non-compliance issues. We, at the NIGC can assist you in this important and worthwhile endeavor.

This catalog contains a list of training topics that can assist in your individual or your organization's professional development. The NIGC will provide any type of training you request at no cost to your tribe or commission. The instructors will be experienced personnel from the NIGC, professional trainers from the private sector, or from other federal agencies. All of the trainers will be well versed in all aspects of gaming operations or knowledgeable about their subject matter.

Please note that any topic involving legal matters such as land into trust, proprietary interest, etc., will be coordinated with the Office of General Counsel. Matters involving audits, MICS concerns, and compliance issues will be handled by the Director, Audit Division. Training for law enforcement and security personnel can be

accomplished by attendance at regional training conferences co-sponsored by the NIGC, the Indian Gaming Working Group and the Federal Bureau of Investigation.

Tribal leaders, gaming commission members, and other recipients of this catalog wishing to request training need only to make contact with the appropriate Region Director from your respective region. Details regarding the topics to be taught, date, time, location and number of persons anticipated to attend the training will be coordinated. Any other coordination needed to accomplish the scheduling of your training will be done at this time. Because coordination of training can be a time-consuming process, the Region Directors would appreciate as much advance notice as possible. If feasible, we prefer to extend participation in the training sessions to other tribes located in the same state or region.

SENIOR STAFF

All Senior Staff can be contacted at NIGC Headquarters, 1441 L Street, N.W., Suite 9100, Washington, D.C., 20005, telephone (202) 632-7003, fax (202) 632-7066.

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INTRODUCTION

This training catalog contains a list of training courses the National Indian Gaming Commission (NIGC) currently provides. This training is available to tribal leaders, tribal gaming commissions, regulatory or compliance officials, or anyone selected by your tribe to attend. The instructors will be a cadre within the NIGC who are experienced and knowledgeable in regard to the subject matter they are to teach. Their experience and knowledge has been obtained through day-to-day interaction with compliance and regulatory issues.

Training topics are divided by NIGC divisions: Enforcement, Audits, Contracts and the Office of General Counsel. If you have a training request that is not listed, please contact the Region Director of your region to discuss and coordinate.

The training topics listed in this catalog are not by any means all inclusive. Therefore, we would like to hear from you concerning any type of training you desire. See **Appendix A** for submission of your Training Request by letter to the Region Director in your region. With this catalog, the Chairman, Commissioners, and the Staff of the National Indian Gaming Commission hope to provide your tribe the opportunity to improve your gaming operations.

For further information or announcements on training not listed in this catalog please visit the NIGC website at www.nigc.gov.

APPENDIX A

Date:
To: Region Director, Region
ubject: Request for Training
Name of Tribe
Name and Title of Requester
Contact Information
Telephone Number
E-mail address
Date(s) and Time for the Training
Location for Training
Number of Days Needed for Training
Course Title from Catalog Requested
Who will attend, i.e. regulators, newly appointed commissioners, etc
Number of Persons to Attend the Training

ENFORCEMENT DIVISION

CESAR VALDEZ, JR. DIRECTOR

An Introduction to the National Indian Gaming Commission

This one-hour course provides an overview of the National Indian Gaming Commission, the structure of the Commission, and the responsibilities of each Division within the organization. Recommended attendees include tribal councils and civic groups.

Instructors: Region Senior Staff

Frequency: Upon Request

Training Materials: PowerPoint

Notice of Training

to Tribes: Via NIGC website and soon the NIGC operated

National Informational & Security Exchange portal

Tribal Background Investigations & Licensing (TBIS)

A 4-hour course is currently being offered to gaming commissioners, background investigators and other licensing staff covering those sections of IGRA related to the background investigation and licensing processes of key employees and primary management officials. A review of the two major MOU's concerning submission of background materials to the NIGC and the dissemination of criminal history information will also be conducted. Also included are suggestions and recommendations on how to develop and maintain a secure, compliant file. Class size will vary from one to a maximum of twelve.

Instructors: NIGC Region Field Investigation staff. Usually only one

FI is needed.

Frequency: As requested.

Training Materials: Pertinent sections of IGRA and NIGC Bulletins in hard copy

and directions to NIGC website

Review of the conditions described by the FBI on each CHRI

Internal NIGC memo on preparation of cards

Exemplar of FBI CHRI record

Auxiliary forms utilized by the NIGC and FBI such as the CJIS

Name Search form

PowerPoint programs are also available

Notice of Training

to Tribes: Via NIGC website and soon the NIGC operated National

Informational & Security Exchange portal.

Slot Machine Compliance (SMC)

A four-day course which provides hands-on instruction and training designed to familiarize

tribal gaming commissioners, compliance officers and other key regulatory personnel with the

routine operation and compliance issues of slot machines. A gaming machine manufacturer

under contract with the NIGC is providing their expert training officers as the primary

instructors. The instruction will include machine overview and component identification,

game operation, information resources (game certification letters, PAR sheets and service

manuals), pay tables, pay table verification, logic components, game optioning, key chip

procedures and hopper reconciliation.

Instructors:

Gaming machine manufacturer employees

Frequency:

As requested.

Training Materials: Eleven (11) on-site, current models of slot machines

Manuals on each type of machine

MICS sections pertaining to slot machines

Surveillance video segments on slot machine crimes

Power Point as needed by the contract personnel

Notice of Training

to Tribes:

Via the NIGC website and the NISE. First come/first served

basis

Vendor Licensing

Although not an NIGC or IGRA requirement, many tribal compacts and ordinances impose a

requirement to background and make suitability determinations of companies providing goods

and services to tribal gaming facilities. This is a 2-hour course teaching the fundamentals of

conducting due diligence on companies and their principals conducting business with tribal

gaming facilities. The course will answer such questions as why backgrounds are necessary,

appropriate fees, exemptions, process, who should be backgrounded, resources, renewals, and

samples of investigative reports.

Who should attend: Commissioners, background investigators, gaming operation

procurement/purchasing personnel

Frequency:

As requested.

Professional experience level: No prerequisites

Instructor:

NIGC field investigators or Commissioner

Duration:

2 hours

<u>Tribal Gaming Commissioners – Duties and Responsibilities (TGC)</u>

The 8-hour, one-day course is designed to instruct gaming commissioners (and prospective

commissioners) on commission duties and responsibilities including the role of ethics,

auditing, internal control standards, file security, background investigation and licensing per

IGRA. The course will also focus on the relationships between the commission and the tribal

council, casino management, auditing staff, local criminal justice agencies and the NIGC.

Tribal Council members and other tribal government officials and casino management are

highly encouraged to attend together in order for the government officials to fully understand

the authority placed in the gaming commissioners and to promote successful working

relationships between all entities in a tribal gaming operation.

We recommend the course be presented to one tribe at a time due to the sensitive nature of

information discussed regarding ethics and investigations. Only one commission at a time

will allow a freer exchange of ideas and identification of potential problem areas.

Instructors: NIGC Region Field Investigation staff. In the future we are

considering including our Audit Division personnel and

selecting and inviting a tribal gaming commissioner or

executive director that operates a successful commission

Frequency: Upon Request

Training Materials: NIGC Model Gaming Ordinance

IGRA Regulations associated with compliance, audits

and authority

NIGC Bulletins

Published articles

PowerPoint lesson plans

Notice of Training

to Tribes: Via the NIGC website and NISE

The Science of Conducting Background Investigations

A 2-hour block of instruction is presented to gaming commissioners and background

investigators in a multi-tribe setting. The course will focus on the required elements of a

complete investigation including the time frames for completion and submission. Resources

are provided to assist the investigator or supervisor in locating relevant information and

documentation. Websites are provided or shared which will facilitate the information

The multi-tribal setting is intended to encourage networking and gathering process.

interaction between and among those present.

Instructors: NIGC Region Staff

As Needed or Upon Request

Training Materials: PowerPoint

NIGC Bulletins and FBI Guidelines

Notice of Training

to Tribes:

Frequency:

Letters to the tribes or e-mail

Postings to the NIGC website

Introduction to Bingo Regulation

A 2 – 4 hour interactive presentation +designed to discuss the regulatory requirements for

bingo operations. Instruction includes a differentiation between tribal commercial bingo and

charitable bingo. Licensing and backgrounding issues for small bingo operations are also

discussed.

Instructors: NIGC Region Staff

Frequency: Based on Need

Training Materials: PowerPoint

Notice of Training

to Tribes: Letters or e-mail from the host tribe

NIGC website

Basic IGRA

A 2-hour presentation provides an overview of the Indian Gaming Regulatory Act to tribal

governments, regulators and gaming employees. Critical elements of the Act are isolated and

discussed with an emphasis on elements which require action on the part of the participants.

Recommended attendees include tribal governments, regulators and gaming employees.

Instructors:

NIGC Region Staff or Office of General Counsel

Frequency:

Upon request or as needed.

Training Materials: PowerPoint

Notice of Training

to Tribes:

Letters to the tribes

Criminal Activity/Preservation of Evidence and Testifying

This three-hour block of instruction traces the history of criminal activity in the gaming

industry. The course is provided for gaming commissions, investigators and surveillance

personnel and is intended to take the attendee step by step through the process of identifying

criminal activity, gathering and preserving evidence and ultimately providing testimony.

There is a common complaint that the judicial system is not interested in prosecuting gaming

cases.

Instructors:

NIGC Region and Office of General Counsel Staff

Frequency:

Upon Request

Training Materials: PowerPoint

Notice of Training

to Tribes:

Letters or e-mails from the host tribe

Postings on the NIGC website

SURVEILLANCE-PLACEMENT AND CHECKLIST

A 2-hour block of instruction presented to gaming commissioners, compliance officers,

surveillance officers, surveillance managers, and operators. This instruction will review

surveillance requirements in a gaming environment. The instructors will present

common camera placement scenarios and encourages discussion on the proper placement

of equipment to achieve the desired or required coverage. The instruction will also cover

the MICS surveillance checklist.

Instructors: NIGC Region Staff

Frequency: Upon Request

Training Materials: PowerPoint and handouts

Notice of Training to Tribes: Letters to the tribes or e-mail

AUDIT DIVISION

JOE H. SMITH DIRECTOR

Statistical Computations and the MICS

A 90 minute review of MICS required statistical calculations. In addition to providing

instruction on the necessary steps to complete the calculations, the presenter provides a

historical review of instances where calculations were not completed appropriately and

losses were incurred due to criminal activity. The review includes black jack hold

percentages, slot machine variance identification and investigation and theoretical hold

calculations for single and multi-game machines.

Instructors:

NIGC Region Staff and Field Auditor

Frequency:

Upon request

Training Materials: PowerPoint

Notice of Training

to Tribes:

Letters to the Tribe and/or email from the host tribe

Postings on the NIGC website

The MICS and Surviving a MICS Audit

A 2 to 4 hour interactive presentation that explains a MICS audit from notification to the

tribe to presentation of the results follow-up. The MICS portion of the program is

primarily question and answer on any MICS related issue. To facilitate questions a

slotted box with index cards is placed at the reception table where participants are

encouraged to write out their questions and place them into the box so that they can be

asked anonymously.

Instructors:

NIGC Region Staff and Staff Auditor

Frequency:

Upon Need or by request

Training Materials: PowerPoint and MICS checklist

Notice of Training

to Tribes:

By specific request from a Tribe

Value of External and Internal Auditing

Fraud and abuse is a significant issue in the conduct of any business, especially in the

cash intensive gaming industry. Gain an understanding of why the internal and external

audit functions are important to the organization and, with regard to financial audits, how

the reporting requirements of SAS 112 may better satisfy your expectations. Emphasis

will be on the benefits provided by the audit function.

Who Should Attend: Tribal Council, Gaming Commissioners, Enterprise (Gaming)

Board, Gaming Operation Management and persons seeking to gain an overall

appreciation for the independent auditing function.

Professional Experience Level: No prior gaming or accounting experience required.

Instructors: Auditor

Duration:

1-hour presentation

Value of Internal Control Systems

The potential risks presented by various gaming operation processes must be periodically

evaluated to ensure that the controls continue to be effective. Learn the basic goals of

internal controls, which are generally defined as providing reasonable assurance that the

organization is utilizing resources effectively and efficiently, financial data is reliable and

there is compliance with applicable laws and regulations. Gain knowledge of actions

needed to institute effective internal controls including, a brief introduction of the

Committee of Supporting Organization's (COSO) integrated internal control framework.

Emphasis will be on understanding the purpose of internal controls, what is necessary for

the systems to be effective.

Who Should Attend: Gaming Commissioners, Gaming Operation Management/Controller

and persons seeking to gain an overall understanding of the need for strong internal controls.

Professional Experience Level: No prior gaming or accounting experience required.

Instructors: Field Auditor

Duration:

1-hour presentation

Benefits of Agreed-Upon Procedures Engagement

Lecture will discuss the benefits of engaging an independent Certified Public Accountant

(CPA) to annually evaluate the system of internal controls. Learn the NIGC recommended

scope of responsibilities of the CPA in the performance of an Agreed-Upon Procedures

engagement. Suggested criteria for reliance on Internal Audit will also be discussed, as well

as the difference between the Agreed-Upon Procedures report stipulated in the MICS and a

management letter. Emphasis is on gaining an understanding of the nature and purpose of

the independent evaluation of the gaming operation's internal control systems.

Who Should Attend: Tribal Council, Gaming Commissioners, Enterprise (Gaming) Board,

Gaming Operation Management/Controller, Auditors and persons seeking to gain an overall

understanding of how the Agreed-Upon Procedures report can benefit the gaming operation.

Professional Experience Level: No prior gaming or accounting experience required.

Instructors: Field Auditor

Duration:

2-hour presentation

Internal Audit Function

Gain an appreciation of the role of internal audit by understanding the professional standards

that guide the internal audit profession, including the NIGC internal audit guidelines.

Become familiar with the independence and reporting requirements of the profession and the

characteristics of an audit program and report of findings. Emphasis will be on providing

guidance on what is necessary for an organization to have an effective internal audit process.

Sample audit documents will be provided.

Who Should Attend: Internal/Compliance Auditors, Tribal Gaming Regulatory Authority

accounting professionals and other persons responsible for ensuring the effective use and

management of audit resources.

Professional Experience Level: Accountant or equivalent education/training with limited

experience in the Internal Audit function.

Instructors: Field Auditor

Duration:

One day presentation

Minimum Internal Control Standards (MICS)

Gain an understanding of the risks associated with critical processes of a gaming

environment through a discussion of the NIGC MICS. Individual MICS checklist sections

will be explained in detail. Emphasis is on practical and relevant issues in auditing against

the federal regulations.

Who Should Attend: CPA firms, Internal/Compliance Auditors and persons responsible

for ensuring the effective use and management of audit resources.

Professional Experience Level: Accountant or equivalent education/training well

experienced in gaming internal control systems.

Instructors: Field Auditor

Duration:

3 day presentation

Auditing Information Technology

With advances in technologies in the gaming environment, identification of the risks

associated with technological change is essential. Lecture will provide an understanding of

the risks associated with information technology through an explanation of the intent of the

NIGC MICS. Emphasis is on practical and relevant issues in auditing IT.

Who Should Attend: Internal Auditors and those responsible for ensuring the effective use

and management of audit resources.

Professional Experience Level: Accountant or equivalent education/training well

experienced in gaming internal control systems.

Instructors: IT Field Auditor

Duration:

2-hour presentation

NIGC Fees

Each gaming operation under the jurisdiction of the NIGC is required to make quarterly fee

payments to the NIGC. The lecture will address the calculation of the fees. Discussions will

include the reconciliation of the fee payments to the audited financial statements. Emphasis

is on providing practical knowledge necessary to complete the NIGC recommended

Worksheet for Computing and Reporting Annual Fees Payable to the NIGC.

Who Should Attend: Gaming Operation Management/Controller and persons seeking to

gain an understanding of how the NIGC fee is calculated. This training is a must for anyone

charged with the responsibility of performing the computation.

Professional Experience Level: General understanding of accounting and experienced in

completing the NIGC fee worksheet.

Instructors: Field Auditor

Duration:

2-hour presentation

Gaming Machine Performance Analysis

Frauds often occur as a result of poor internal controls or management override of internal

controls. Understand the purpose of and what to look for in comparing gaming machine

actual hold percentages to the theoretical hold percentage. Learn how to compute the

adjustment in the theoretical hold percentage for multi-game/multi-denominational machines

in the gaming machine statistical report to a weighted average based upon the ratio of coin-in

for each payable. Emphasis is on providing practical knowledge necessary to analyze the

gaming machine monthly statistical analysis reports.

Who Should Attend: This training is a must for anyone charged with the responsibility of

producing the gaming machine analysis reports and performing the investigation of

unacceptable deviations.

Professional Experience Level: General understanding of accounting and experienced in

the gaming machine statistical analysis process.

Instructors: Field Auditor

Duration:

4-hour presentation

<u>Information Technology – Process</u>

In today's gaming environment there is the growing need to access information systems from

anywhere at any time. Gain an understanding of the vulnerabilities associated with

information technology and relevant NIGC auditing standards. Emphasis is on practical and

relevant IT auditing challenges in a gaming environment.

Who Should Attend: Information technology professionals and persons responsible for

facilitating the communication expectations between customers, vendors and employees.

Professional Experience Level: IT professional well-experienced in gaming IT programs

and applications.

Instructors: IT Field Auditor

Duration:

One day presentation

Minimum Bankroll Formula

The minimum bankroll formula is intended to ensure gaming operations maintain cash or

cash equivalents in an amount sufficient to satisfy obligations to their customers as incurred.

The calculation of the revised NIGC minimum bankroll formula will be explained in detail.

Emphasis is on providing practical knowledge necessary to complete the recommended

National Indian Gaming Commission Minimum Bankroll Verification.

Who Should Attend: Gaming Operation Management/Controller and persons seeking to

gain an understanding of how the minimum bankroll formula is calculated. This training is a

must for anyone charged with the responsibility of performing the computations.

Professional Experience Level: General understanding of accounting and experienced in

the management of the gaming operation's bankroll.

Instructors: Field Auditor

Duration:

1-hour presentation

Accounting Standards

Training will address the computation of gross gaming revenue, which varies by revenue

center and can be complex. Learn the calculation of gross gaming revenue for table games,

gaming machines, and other revenue centers. The second half of the presentation will

discuss administrative and accounting procedures for the purpose of effective controls over

the organizations fiscal affairs.

Who Should Attend: Gaming Operation Management/Controller, accounting professionals

and person seeking to gain an understanding of NIGC accounting standards.

Professional Experience Level: Accountant or equivalent education/training well

experienced in accounting systems for a gaming environment.

Instructors: Field Auditor

Duration:

1 day presentation

Revenue Audit Function

Gain an understanding of the benefits associated with an effective revenue audit process.

Learn the responsibilities of revenue audit and how a strong revenue auditing function can

detect and deter irregularities. Emphasis is on practical and relevant issues of auditing

gaming documentation.

Who Should Attend: Gaming Commissioners, Gaming Operation Management/Controller

and persons seeking to gain an overall understanding of the need for a strong revenue audit

function.

Professional Experience Level: General understanding of accounting and experienced in

the revenue audit process.

Instructor:

Field Auditor

Duration:

1 day presentation

Overview of Title 31

Gaming operations should maintain internal control standards for currency transaction

reporting that comply with 31 CFR Part 103 and to receive resource information regarding

who to contact at IRS and FinCen on the subject of specific Title 31 questions. This course

will provide and discuss examples of frequent internal control weaknesses noted by the Audit

Division. Included in the discussion will be suggestions on how these weaknesses can be

improved. Emphasis is on receiving information and resources toward meeting Title 31

requirements in the gaming environment.

Who Should Attend: Gaming Commissioners, Gaming Operation Management/

Controller and persons seeking to receive information and resources needed to create

a strong Title 31 program.

Professional Experience Level: General understanding of gaming or accounting

Experience is required.

Instructor:

Field Auditor

Duration:

1-hour presentation

OFFICE OF GENERAL COUNSEL

PENNY J. COLEMAN ACTING GENERAL COUNSEL

MICHAEL GROSS ASSOCIATE GENERAL COUNSEL GENERAL LAW

JO-ANN M. SHYLOSKI ASSOCIATE GENERAL COUNSEL LITIGATION AND ENFORCEMENT

Eligibility of Land for IGRA Gaming

A 1-2 hour course offered to gaming commissioners and tribal leaders. The course will be in

two parts. The first part will explain what constitutes Indian lands under the Indian Gaming

Regulatory Act (IGRA) and which Indian lands are eligible for gaming. The second part will

explain the documentation necessary to prove that land qualifies for IGRA gaming.

Questions from participants regarding specific situations will be addressed. The class will

explain how to use prior agency Indian land opinions and federal court cases for guidance

and how to request an Indian lands opinion. Maximum class size should not exceed ten

persons.

Instructors:

NIGC Office of General Counsel

Frequency:

Upon request.

Training Materials: Directions to NIGC website

PowerPoint slides in hardcopy format

Other materials as needed when reliance upon a specific

Indian lands exception is known in advance

Notice of Training

to Tribes:

Via NIGC website and training manual

How to Identify Potential IGRA Violations

A course to help tribal gaming commissions identify potential violations of the IGRA. This

course can be tailored to fit specific needs. Topics of focus can include the following

violations: Class III gaming without an approved compact; managing without an approved

contract; net revenue uses, including violations of existing revenue allocation plans or net

revenue allocation to members without the benefit of a revenue allocation plan; sole

proprietary interest; MICS; background investigations; and audit and fee submissions.

Ample time for questions.

Instructors: NIGC Office of General Counsel staff attorney, NIGC Field

Auditors and/or NIGC Field Investigators

Frequency: Annually

Length: This course can be tailored to fit specific needs. A ½ day,

full day, or two day course is offered, depending on the

subject areas of interest. Please contact the Office of General

Counsel to discuss.

Training Materials: PowerPoint slides in hardcopy format

Sample Notices of Violation/Closure Orders

Sample Document Requests

Sample Subpoenas

Sample R Contract letters

Notice of Training

to Tribes: NIGC website, mass mailing, and training manual

Class II Technical Standards

A 90 minute to 2 hour course offered to gaming commissioners and casino managers. The

course will focus on the meaning and implementation of the new 25 C.F.R. Part 547, Class II

technical standards. Particular attention will be paid to 1) reviewing novel terminology and

mapping it to current practice, 2) reviewing the technology submission and certification

process and other procedural requirement, and 3) significant technical issues and

requirements. Maximum class size should not exceed forty persons.

Instructors:

NIGC Office of General Counsel

Frequency:

Annually or semi-annually.

Training Materials: 25 C.F.R. Part 547

PowerPoint slides in hardcopy format

Other materials as they become available

Notice of Training

to Tribes:

Via NIGC website and training manual

The Unlawful Internet Gaming Act

A 30 to 45 minute course offered to gaming commissioners and tribal councils. The course

will focus on the meaning and implementation of the new Unlawful Internet Gaming Act 31

U.S.C. Title 53, which prohibits accepting payment for unlawful Internet gaming and

requires financial institutions to block prohibited payments. Particular attention will be paid

to application of the Act to Indian country and to Indian gaming. Maximum class size should

not exceed 30 persons.

Instructors: NIGC Office of General Counsel

Frequency: Annually or semi-annually.

Training Materials: 31 U.S.C. Title 53

PowerPoint slides in hardcopy format

Other materials as they become available

Notice of Training

to Tribes: Via NIGC website and training manual

Self Regulation of Class II Gaming: Approval Requirements, Process and Benefits

A course on the requirements for certification of self regulation of Class II gaming is

currently offered to tribal gaming commissions. The course will explain the self regulation

certification process, including submission requirements, criteria for obtaining a certificate,

the NIGC audit that would be performed, reporting requirements, and circumstances that may

cause removal of the certificate. The benefits of a certificate of self regulation will be

discussed. Ample time for questions.

Instructors: NIGC Office of General Counsel staff attorney, NIGC Field

Auditors and NIGC Field Investigators

Frequency: Annually

Length: 2-hours

Training Materials: PowerPoint slides in hardcopy format

Copy of NIGC regulations, 25 C.F.R. Part 518

Notice of Training

to Tribes: NIGC website, mass mailing, and training manual

Federal/State/Tribal Regulations

A 1-2 hour course (depending on the number of speakers) offered to gaming commissioners.

The course may be taught as a one hour, one speaker event or a two hour event involving a

three person panel (schedules of speakers permitting). The course will focus on the role of

each sovereign and how all three can coordinate most effectively on issues that concern us

all. The course will deal with issues of joint jurisdiction, the roles and duties of the NIGC

versus the Department of the Interior, and other concerns. Examples of coordinated efforts

and suggestions for improvement will be provided. Maximum class size should not exceed

20 persons.

Instructors: NIGC Office of General Counsel. If a panel discussion is

feasible, OGC will invite state and tribal Attorney Generals

to participate as a panel discussion

Frequency: Annually or semi-annually.

Training Materials: Directions to NIGC website

PowerPoint slides in hardcopy format

Other materials as they become available

Notice of Training

to Tribes: Via NIGC website and training manual

Game Classification

A 4-hour course is currently being offered to gaming commissioners covering the section of

IGRA and NIGC regulations related to determining whether a game qualifies as Class II.

Instruction will be given in the procedures for machine certification as well as how to

analyze the machine internally. Class size will vary from 12 - 20.

Instructors: Office of General Counsel

Frequency: As requested.

Training Materials: Pertinent sections of IGRA and NIGC regulations

Notice of Training

to Tribes: Via NIGC website

Ethics

A 1-hour course is currently being offered to gaming commissioners and commission staff.

Gaming commissioners and gaming commission staff are responsible for ensuring that

integrity of the tribe's gaming activity as well as the security of all gaming assets. As such,

gaming commissioners and gaming commission employees should adhere to a high standard

of ethical conduct. The course will focus on the various ethical issues that gaming

commissioners and commission staff typically encounter such as conflicts of interest,

acceptance of gifts, bribery, and maintaining gaming commission independence.

Instructors:

Office of General Counsel

Frequency:

Upon request

Training Materials: PowerPoint slides in hardcopy format

Notice of Training

to Tribes:

Via NIGC website

Responding to Potential and Actual NIGC Enforcement Actions

A 1 to 2 hour course offered to tribal attorneys, outside counsel, gaming commissioners, and

tribal leaders covering how tribes may respond to IGRA compliance issues that may lead (or

have led) to an enforcement action from the NIGC. Topics include how and by whom

enforcement decisions are made at the NIGC; the various enforcement tools that the NIGC

may employ to correct IGRA violations; the procedural mechanisms available to tribes to

respond to each enforcement tool that NIGC may employ, including opportunities for appeal;

and recommendations for reaching an amicable resolution of the enforcement action.

Instructors:

Attorneys from the NIGC Office of General Counsel

Frequency:

As requested.

Training Materials: PowerPoint slides in hard copy format

NIGC website tour

Notice of Training

to Tribes:

Via NIGC website

Drafting and Submitting a Tribal Gaming Ordinance

A 2-hour course offered to interested tribal representatives covering the various sections of

IGRA and NIGC regulations as they relate to the contents and submission of a gaming

ordinance for the NIGC Chairman's approval. The course offers suggestions and

recommendations for avoiding potential roadblocks to approval when drafting and submitting

an ordinance to the NIGC. Class size will vary from one to a maximum of 12.

Instructors: NIGC Office of General Counsel Staff

Frequency: As requested.

Training Materials: Pertinent sections of IGRA and NIGC regulations

Applicable NIGC Bulletins

NIGC Model Gaming Ordinance

NIGC Office of General Counsel's Ordinance Review

Checklist

Contact information for the appropriate NIGC staff to help

the Tribe with the ordinance process

Notice of Training

to Tribes: Via NIGC website

Prerequisites to Conduct Gaming

A one hour overview course offered to tribal councils, gaming commissioners and others seeking a basic explanation of what tribes must do before they can start gaming under the Indian Gaming Regulatory Act. It will be followed by a question and answer period designed to address participant's specific questions.

Instructors: NIGC Office of General Counsel and NIGC Region

Field Investigation Staff

Frequency: As needed

Training Materials: Outline and/or PowerPoint

Notice of Training

to Tribes: Via NIGC website

At specific request of tribes or communities

seeking this information

Management Contracts and Sole Proprietary Interest

A 1-hour course offered to tribal officials, attorneys, gaming commissioners, and other

interested parties to address what constitutes a management contract and the mandate of the

Indian Gaming Regulatory Act, 25 U.S.C. §2710 (b)(2)(A), that Tribes have the sole

proprietary interest in their gaming activity. Topics will include: distinguishing between a

management contract and other contracts; the consequences of failing to have a management

contract reviewed and approved by the NIGC Chairman; and the legal basis and

understanding of proprietary interest. Class size will vary from 12-20.

Instructors:

NIGC Office of General Counsel Attorneys

Frequency:

As requested.

Training Materials: Pertinent sections of IGRA and NIGC regulations

NIGC Bulletin No. 1994-5

Notice of Training

to Tribes:

Via NIGC website

Practical Application to Privacy Act Matters

A 1-hour course offered to gaming commissioners, background investigators and other

licensing staff covering NIGC regulations allowing for the release of information on

individuals and corporations contained in the NIGC systems of records. Class size will vary

from 10 - 20.

Instructors: Office of General Counsel, Privacy Act Officer

Frequency: As requested.

Training Materials: List of NIGC systems of records

NIGC Routine Use Regulations

Privacy Act

Notice of Training

to Tribes: Via NIGC website

Appeals Before the Commission

A 1-hour course offered to gaming commissioners, management contractors, tribal officials,

and any other parties who may contemplate appealing a decision on either a tribal gaming

ordinance, a management contract, the issuance of a Notice of Violation, Civil Fine

Assessment or an Order for Temporary Closure. This session will discuss which decisions

are appealable, as well as the deadlines and substance of appeals before the Commission.

Class size will vary from one to maximum of 12.

Instructors: Office of General Counsel Staff, typically only one

attorney is needed

Frequency: As requested.

Training Materials: Sample appeals on various types of actions

Notice of Training

to Tribes: Via NIGC website

Other Gaming Laws

A 1-hour course offered to gaming commissioners. The course will focus on the laws other than IGRA that may be relevant to or impact gaming operations. The course will outline the gaming laws and explain the provision(s) relevant to the gaming operations. Copies of the other gaming laws will be provided, either in full or in part to further the discussion.

Instructors: Office of General Counsel, Chief of Staff

Frequency: Annually.

Training Materials: Directions to NIGC website

PowerPoint slides in hardcopy format Copies of laws or relevant provisions

Notice of Training

to Tribes: Via NIGC website

CONTRACTS DIVISION ELAINE TRIMBLE-SAIZ DIRECTOR

NATIONAL ENVIRONMENTAL POLICY ACT (NEPA) BRADLEY A. MEHAFFEY

NEPA COMPLIANCE OFFICER

JOHN MANIS CHIEF, FINANCIAL BACKGROUNDS **Management Contract Requirements**

A 1-2 hour course that is currently being offered to tribal officials, tribal gaming

commissioners, management contractors, their attorneys and lenders. The course provides

technical guidance and training on compliance with NIGC Regulations for submission of

management contracts and amendments, 25 C.F.R. Parts 533 and 535, and the content

requirements, 25 C.F.R. Part 531. Class size 10-20, meetings are usually specific to one tribe

or contractor. Class can be modified for regional workshops when needed or requested.

Instructors: NIGC Contracts Division Staff

Frequency: Depends on requests, usually monthly.

Training Materials: NIGC Regulations

NIGC Checklists,

IGRA and previously approved redacted management contracts

Notice of Training

to Tribes: Via email and/or website

Management Contractor Background Investigations

A 1-hour class on compliance with IGRA and NIGC requirements for background

investigations on persons and entities with a financial interest in, or management

responsibility for a gaming management contract. Compliance with 25 C.F.R. Parts 533 and

537. Class size 5-15, meetings are usually specific to one tribe and one contractor. Class can

be modified for regional workshops when needed.

Instructors: NIGC Contract Division Staff

Frequency: Depends on requests, usually monthly.

Training Materials: NIGC Regulations

NIGC Checklists

IGRA and NIGC Background Investigation Applications

Notice of Training

to Tribes: Via email and/or website

National Environmental Policy Act (NEPA) Basics

An 8-hour course is offered to tribal representatives, management company personnel, and

environmental consultants that will cover the many roles and responsibilities as they relate to

preparation of NEPA documents for the National Indian Gaming Commission (NIGC). It

will cover the NEPA statute, the Council on Environmental Quality (CEQ) regulations, and

NIGC NEPA guidance. It will explain how the requirements of other environmental laws are

complied with and incorporated into the NEPA process. Class size 12-20.

Instructor: NIGC NEPA Compliance Officer

Frequency: Course will be scheduled once 12 students within a geographic

region have been identified.

Training Materials: PowerPoint Presentation, a course workbook that will contain

PowerPoint slides and reference materials

Excerpts from previously prepared NEPA documents

Notice of Training

to Tribes: Via NIGC website

Environmental, Public Health, and Safety (EPHS)

A 90 minute presentation which focuses on a common sense approach to environmental

public health and safety issues. The presenter outlines and discusses the scope of this

agency's authority and reviews portions of the EPHS checklist(s) citing real life examples of

safety violations that may pose an imminent threat to either patrons or employees.

Emergency preparedness and evacuation procedures are discussed at length. The

presentation is suitable for regulators, managers, tribal officials, and tribal environmental,

public health, and safety staff.

Instructors: Region Staff, NIGC EPHS Program Manager, or an expert in

in this field.

Frequency: Upon request or upon need

Training Materials: PowerPoint

Notice of Training

to Tribes: Letters to Tribes